

The Threshold

You find yourself at The Threshold...

Standing at the edge of understanding, a wealth of knowledge before you.

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Where am I?

Welcome traveler.

You have reached The Veiled Archives of the Realms of Hollowmere, a living Archive of realms, records, histories, orders, laws, bloodlines, legends, and hidden things connected to the Realms of Hollowmere.

Some records within this Archive preserve known truths. Others gather fragments, witness accounts, unfinished doctrines, rumors, and writings recovered from places where certainty does not always survive. Not every page should be treated the same. Some entries are canon. Some are still being shaped. Some are records from within the world itself, written by those who may not have understood the full truth of what they saw.

Hollowmere is not a single village, kingdom, or tale. It is a vast and shadowed realm containing many places, powers, histories, and mysteries. WickHaven is one such place, but only one flame within a much larger dark.

Begin here. Learn the names. Learn the warnings. Then step carefully beyond the threshold.

Where am I?

What is this Archive?

What is Hollowmere?

What is Project: WickHaven?

What Is Hallowmere?

Hallowmere is the name of the larger fictional world where my stories, characters, histories, myths, and dark fantasy lore take place.

It is not just one village, one kingdom, or one storyline. Hallowmere is the broader setting that contains many places, cultures, orders, beliefs, dangers, and mysteries. Some stories may focus on a single village, person, or event, but they all belong to the same larger world.

The first major story being developed within Hallowmere is currently known as Project: WickHaven. WickHaven is a village within Hallowmere, and much of the early story begins there. However, WickHaven is only one part of the world. Hallowmere extends far beyond it.

This Archive exists as a home for that world, and those who wish to uncover it. It is where the lore of Hallowmere is organized and preserved, including locations, characters, factions, religions, laws, creatures, supernatural forces, historical records, and story-related notes.

Some pages in this archive are written plainly to explain the world to readers. Other pages may be written more like in-world records, legends, warnings, or fragments from the people who live inside Hallowmere. Because of that, the Archive may sometimes feel like both a guide and an artifact from the world itself.

In short, Hallowmere is a fictional realm in the greater worlds from the mind of me, Louis Fredona, creator and author of Project: WickHaven and all included lore and mythology.

What Is Project: WickHaven?

Project: WickHaven is the current working title for the book I am writing.

It is the first major story being developed within the larger fictional Realms of Hallowmere. While Hallowmere is the name of the broader setting, Project: WickHaven refers specifically to this book project and the story currently being written.

The title is not final. It is being used as a clear way to organize the draft, the lore, the characters, the locations, and the creative development connected to this specific story. As the book grows and changes, the final published title may also change.

This project is where readers will first begin to experience Hallowmere through a focused story. This Archive may contain lore, notes, records, and worldbuilding connected to the project, but Project: WickHaven itself refers to the book being written, not the entire world.

In simple terms, Hallowmere is the world. Project: WickHaven is the working title for the first book set within that world.

Take your first steps into the lore of these realms! Learn dark secrets and hidden truths, all while immersing yourself in the dark fantasy that is Hallowmere...